SDNT-3

NOISE TOY Instructions

1. Black: PCB ground (Not chassis ground)

2. White: Audio OUT

3. Red: 6 - 12vdc input power

4. Yellow: Trigger (ground to play)

5. Green: Trigger ground wire. (*Cut off if using with a PTT

enabled circuit below)

The above hook-up will play the toy whenever you press the momentary button.

*If you're hooking this up as a "key up" toy, meaning it plays automatically when you press transmit, then remove the green wire and the button.

Connect the yellow wire through an enable "on/off" switch then run a wire from the switch (use the cut off Green wire) to the PTT Pin on Mic jack. (Like on many 4-Pin radios it is Pin #3)

